

MOTION ALONG A CURVE VECTORS :

1. $v(2) = \langle \frac{9}{14}, 12 \rangle$

2. $a(1) = \langle 20, 24 \rangle$

3. $v(\frac{\pi}{2}) = \langle -3, 3\pi \rangle$

4. $v(t) = \langle 0, 0 \rangle \Rightarrow t=3$

5. Position $|_{t=2} = (9, 4)$

6. $5t + 3\sin t = 25 \Rightarrow t = 5.446$

$$v(5.446) = \langle 7.009, -2.227 \rangle$$

7. (a) $\sqrt{(2t)^2 + (2t^2)^2} \Big|_{t=2} = 4\sqrt{5}$

(b) DISTANCE = $\int_0^4 \sqrt{4t^2 + 4t^4} dt$

(c) $\frac{dy}{dx} = \frac{2t^2}{2t} = t = \sqrt{x+2}$

(d) Particle on y-axis when $t = \sqrt{2}$, and $\frac{dy}{dx} = 2t - 1$

8. (a) $x(t) = \int \frac{1}{t+1} dt = \ln(t+1) + C$. Since $x(1) = \ln 2$, $C = 0$.

$y(t) = \int 2t dt = t^2 + C$. Since $y(1) = 4$, $C = 3$

Position = $\langle \ln(t+1), t^2 + 3 \rangle$

(b) when $t=1$, $\frac{dy}{dx} = \frac{2}{\frac{1}{2}} = 4$. Tangent: $y - 4 = 4(x - \ln 2)$

(c) Magnitude = $\sqrt{\left(\frac{1}{t+1}\right)^2 + (2t)^2} \Big|_{t=1} = \frac{\sqrt{17}}{2}$

(d) $\frac{dy}{dx} = \frac{2t}{\frac{1}{t+1}} = 2t(t+1)$. $2t(t+1) = 12 \Rightarrow t = 2$

$$9. \quad t^2 + 2 \cos t = 7 \Rightarrow t = 2.996 \quad v(2.996) = \langle -0.968, 5.704 \rangle$$

$$10. \quad \frac{dy}{dt} = \frac{dx}{dt}(t+3) = (1 + \sin t^3)(t+3) \quad a(2) = \langle -1.746, -6.741 \rangle$$

$$11. \quad (a) \quad \left. \frac{dy}{dx} = \frac{\sin(e^t)}{\cos(e^t)} \right|_{t=1} = -0.451 \quad \text{Tangent: } y - 2 = -0.451(x - 3)$$

$$(b) \quad \text{Speed} = \left. \sqrt{[\cos(e^t)]^2 + [\sin(e^t)]^2} \right|_{t=1} = 1$$

$$(c) \quad \text{Distance} = \int_0^2 \sqrt{[\cos(e^t)]^2 + [\sin(e^t)]^2} dt = 2$$

$$(d) \quad x(2) = 3 + \int_1^2 \cos(e^t) dt \quad y(2) = 2 + \int_1^2 \sin(e^t) dt$$

Position: $\langle 2.896, 1.676 \rangle$

$$12. \quad (a) \quad \text{Magnitude} = \left. \sqrt{(t-2)^4 + (2t-4)^2} \right|_{t=1} = \sqrt{5}$$

$$(b) \quad \text{Distance} = \int_0^1 \sqrt{(t-2)^4 + (2t-4)^2} dt = 3.816$$

$$(c) \quad \text{Rest} \Rightarrow v(t) = \langle (t-2)^2, 2t-4 \rangle = \langle 0, 0 \rangle \Rightarrow t=2$$

Position = $\langle 4, 0 \rangle$